#### Wi-Fi sensing Human Detection with Kolmogorov-Wiener Filter and Gated Recurrent Neural Networks

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## Wi-Fi Sensing – Physics





**Local radar** Distance: 8-20 meters

Frequency bands: 390-1550 MHz 5200-6000 MHz modernarmy.ru



**Wi-Fi** 2412-2472 MHz 5160-5825 MHz



XFDTD Sim

Human body has unique RSSI adsorption characteristics. – Range – <u>from 9 to 30 dB</u> (human body consists 68% of H2O )

RF Absorption Rates by Common Materials

Material	Absorption Rate		
Plasterboard/drywall	3–5 dB		
Glass wall and metal frame	6 dB		
Metal door	6-10 dB		
Window	3 dB		
Concrete wall	6-15 dB		

Certified Wireless Network Adm. Study Guide



#### **RSSI**

#### (Received Signal Strength Information/Indicator)

It is measured in dBm and characterizes the total power of the signal received by the receiver. RSSI is influenced by many factors.



$$P_d = P_0 - 10 \cdot n \cdot \lg igg( rac{d}{d_0} igg),$$

- d distance from transmitter to receiver, m
- $d_0$  distance to control point (here we measure  $P_0$ ), m
- $P_0$  "control" RSSI value on the distance  $d_0$ , dBm
- *n* absorption rate
- $P_d$  calculated RSSI value, dBm

## **Problem Statement**

Input: **Find:**  $r_t[n] = [r_1, r_2, r_3, \dots, r_n](1)$ **RSSI** values  $y_t[n] = [y_1, y_2, ..., y_n]$  (2) labels (1 - human is present, unlabeled RSSI data r.0 – human is absent)

Algorithm A(r) maximizing accuracy score to determine human presence based on the

- Statistical approach: clean the noise, determine outliers
- ML approach: preprocess time series, tune the model, train it on the labeled data (supervised learning)

## **Approach analysis**

Publication	Algorithm class	Denoising	Accuracy	Hardware	Venue
Zhang et al. [1], 2020	Kalman Filter + threshold variance estimation	Kalman filter	95%	3 WSN-node	3 m x 3 m
Yuan et al. [2], 2013	Sophisticated k- means	Part of k-means	94%	TelosB	18 m x 18 m
Xu et. al. [3], 2013	Markov random fields	Part of MRF*	86%	Chipcon CC1100	Office, 150 $m^2$
G. Troester et al. [4], 2014	Combination of means, variance и max-min with threshold	-	>= 90% (different conditions)	Nexus One smartphone	University halls
Hiroshi Saito et al [5], 2021	Weighted moving averages with thresholds	EWMA + MA*	100% (special ZigBee hardware)	Zigbee	Lab

Noise smoothing with a filter is a good solution. However, there are no publications where the Wiener-Kolmogorov filter / GRU neural networks are used to solve the RSSI–based problem (GRU might be a "fast" alternative to the popular LSTMs)

\*MRF – Markov Random Fields, MA – moving average, EWMA – exponential weighted moving average

#### **Chosen approach**

#### **Experimental stand design**



 Data processing
Smoothen with Kolmogorov-Wiener filter + detect outliers with Hampel method



#### **Discrete Kolmogorov-Wiener**

The measured discrete signal is fed to the filter input:  $r_t[n]$ . There is also an unknown useful signal. s[n]. Signal  $r_t[n]$  is fed Kolmogorov-Wiener filter to obtain output signal  $x[n] = \sum_{i=0}^{N} a_i r_t[n-i]$ , where N is a number of measurements in the past (often called the order of the filter),  $\{a_i\}$  are filter coefficients. Coefficients are obtained with least squares method: e[n] = x[n] - s[n],  $a_i = \arg\min E[e^2[n]]$ 



**RSSI** in the Living Room

RSSI in the Office Room

#### PREPROCESSING

To apply machine learning algorithms, RSSI data is preprocessed  $r_t = [r_1, ..., r_n]$ . Window size w is chosen and matrix  $M = [[r_1, ..., r_w], [r_2, ..., r_{w+1}], ..., [r_{n-w}, ..., r_n]]$  is generated. Matrix is split into two parts:  $M_{train}$ (71,5% of data)  $M_{test}$  (28.5% of data).

#### **ALGORITHMS BASED ON TREES**

AdaBoost (Adaptive Boosting), Gradient Boosting, Random Forest are considered. All these algorithms are based on a combination of decision trees.

#### LOGISTIC REGRESSION

It is based on the maximum likelihood method and gradient descent. The output values are in [0, 1], rounding to the nearest integer occurs.

#### **GRU Neural Network**



# Model Comparison *living room*

Model	Accuracy_score	TPR	TNR
Kolmogorov-Wiener filter	0.90	1.00	0.83
RandomForest	0.99	0.99	0.99
AdaBoost	0.98	0.98	0.99
Gradient Boosting	0.99	0.99	0.99
GRU network	0.98	0.97	0.99
Logistic Regression	0.98	0.97	0.99

## Model Comparison office room

Model	Accuracy_score	TPR	TNR
Kolmogorov-Wiener filter	0.94	1.00	0.90
RandomForest	0.98	0.98	0.99
AdaBoost	0.97	0.95	0.99
Gradient Boosting	0.99	0.98	0.99
GRU-network	0.98	0.97	0.99
Logistic Regression	0.98	0.97	0.99

## Model Comparison *living room* → *office room*

Model	Accuracy_score	TPR	TNR
Kolmogorov-Wiener filter	0.75	0.97	0.46
RandomForest	0.985	0.99	0.97
AdaBoost	0.98	0.99	0.96
Gradient Boosting	0.985	0.99	0.96
GRU-network	0.86	0.83	0.95
Logistic Regression	0.98	0.98	0.97

## Model Comparison office room → living room

Model	Accuracy_score	TPR	TNR
Kolmogorov-Wiener filter	0.72	0.94	0.44
RandomForest	0.76	0.99	0.63
AdaBoost	0.76	0.94	0.73
Gradient Boosting	0.88	0.82	0.96
GRU-network	0.85	0.81	0.96
Logistic Regression	0.78	0.93	0.76

### **Findings from Experiments**

- The Kolmogorov-Wiener filter needs special tuning for the noise of a particular room
- Machine learning algorithms are more precise
- Machine learning algorithms are more "portable"
- GRU NN current design is not sufficient to beat Logistic regression and tree-based methods in the majority of cases

## **Further Work**

- Use GRUs for CSI predictions based on CSI data
- Collect a publicly available dataset with RSSI and CSI values to compare Wi-Fi sensing algorithms
- Use CSI and RSSI data simultaneously
- Explore techniques for sensing with multiple APs

## Thank you for Attention!

• Github

#### • Me on telegram: @golanger



